



LY DU KHANH HAN

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Hi there!

ABOUT ME



An aspiring and motivated digital media student, with a passion for animation and indie game design. Having acquired 2+ years of freelance multi-disciplinary design experience, I am capable of producing works using a combination different digital and traditional mediums and am always ready for new creative challenges. I perform well in team environments and leadership positions, after having managed my own media team as President of RMIT SGS Visual Art Club. Time-management is my strong suit as I enjoy planning ahead, keeping track of my progress, and making sure my work is always done on time, regardless of tight deadlines.

EDUCATION

2015 - 2018

Le Hong Phong High school for the Gifted

English Major
GPA: 8.9/10 (Grade 12)

2017

IELTS: 8.0/9.0
(L: 9.0, R: 8.5, W: 7.0, S: 7.0)

SAT: 1460/1600
(CR & W: 690, M: 770)

2018 - current

RMIT University Vietnam

Bachelor of Design Major
Recipient of RMIT Academic Achievement Scholarship
GPA: 3.9

ACHIEVEMENTS

Jul

2022

Project 'Tales of The Witnesses' pilot screened at 'The Ticket' event at RMIT University

May

2022

Multiple projects exhibited at RMIT University Digital Media Showcase

Jan

2021

Finalist of RMIT Accessibility Design Competition 2021 - RMIT University

Jul

2020

Project 'To Exist Eternally' Visual Novel exhibited in RMIT Online Showcase

May

2020

Academic Achievement Scholarship for Current Students - RMIT University

Nov

2019

Project '10 Schools of Philosophy' exhibited in RMIT University 'PROCESS' Showcase

EXPERIENCE

2020 – current

Graphic Designer
RMIT University Vietnam
– Transnational Security Centre

- Developed **brand identity** and **branding package** for the Transnational Security Centre
- Produce **social media/marketing material** to engage with online audience
- Produce **educational material** for **10+ online courses** hosted by RMIT University in collaboration with the Australian Border Force (ABF) and many other global Customs and transnational organizations

2020 – 2021

Freelance Graphic Designer
RMIT University Vietnam
– School of English &
University Pathways

- Produced **media material** for events and social media marketing campaigns, including **illustrations, still graphic designs, motion graphic, animations, GIFs,...**

2019 – 2021

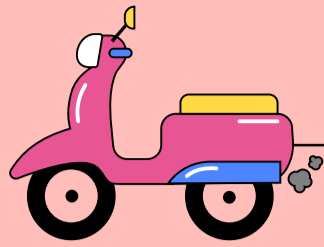
President
RMIT SGS Visual Art Club

- Managed all aspects of **club operation, PR, and finance**
- Organized **20+ club events**, including collaboration with other RMIT departments, national & international clubs, and external brands
- Recruited **100+ new members**
- Led weekly practice sessions and workshops
- **Developed media department** for design and media production, led **media team of 10+ members**
- **Trained new members** in technical and soft skills
- **Connected with clients** such as: Wacom Vietnam, Vietnam Festival of Creativity & Design, RMIT Careers & Industry Experiences, RMIT Student Council, ...
- **Negotiated payment & contracts**

2018 – current

Freelance Multimedia Designer

- Produced media material for events and social media marketing campaigns, including **illustrations, still graphic designs, motion graphic, animations, GIFs,...**



SKILL INVENTORY

SOFT SKILLS

Storytelling	Design Principles	Event Organization & Hosting	Leadership & Team Management
Project Planning & Task Delegation	Written & Verbal Communication	Presentation Skills	Crisis Management

PROFESSIONAL SKILLS

2D & 3D Animation	Concept Art (Character & Background)	Illustration	Graphic Design
Story-boarding	Video Editing	Motion Graphic Design	Game Design
Coding (C#)	3D Modelling	Sketching (Pencil & Charcoal)	Painting (Oil & Acrylic)

SOFTWARES LEVELS

ADVANCED



Adobe InDesign	Adobe Illustrator	Adobe Premiere	Adobe Animate	Adobe After Effects
Medibang (Illustration software)	Microsoft PowerPoint	Microsoft Excel	Microsoft Word	

INTERMEDIATE



Adobe Photoshop	Blender (3D Modelling & Mixed 2D & 3D Animation)	Unity (Game engine)	Visual Studio (C# coding)	Audacity (Sound editing)	Ren'py (Visual novel engine)
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BEGINNER



Natron (Compositor)	Nuke (Compositor)	Substance Painter (3D Material Painting)	Adobe Audition	Meshroom (Photogrammetry)	Synthesys (Motion Tracking)
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